



### Stochastic Parallel Machine Scheduling under Processing Time Uncertainties

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- Outline
- Introduction
- **Problem Definition**
- **Proposed Method**
- Algorithms
- **Results and Conclusion**



### Presentation Plan

Introduction

Problem Definition

Proposed Method (main idea)

> Algorithms

Results and Conclusion

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### Introduction

- Scheduling: assigning resources (machines) to tasks (jobs)
- Objective functions: makespan, tardiness, completion time, earliness
- Literature is rich in deterministic problems
  - Processing times
  - Release dates
  - Due dates







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### Problem Definition

- $Pm||C_{\max}|$
- *m* identical parallel machines
- The objective is to minimize makespan







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## Problem Definition

•  $\mathbb{E}[f(X)] \neq f(\mathbb{E}[X])$ 

•

- Scenario-based stochastic version
  - Deterministic equivalent

$$\min \sum_{\substack{s=1\\n}}^{3^{n}} z_{s} \alpha_{s}$$

$$z_{s} \ge \sum_{j=1}^{n} p_{js} x_{ij} \qquad \forall i, s$$

$$\sum_{\substack{i=1\\x_{ij} \in \{0,1\}}}^{m} x_{ij} = 1 \qquad \forall j$$

$$\forall i, j$$

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### Dual Decomposition: Nonanticipativity

• Create copies of here-and-now first-stage variables  $x_{ij}$  as  $x_{ijs}$ 



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# Dual Decomposition: Lagrangian Relaxation

• Dualize nonanticipativity constraints to get the Lagrangian relaxation



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# •

### Dual Decomposition: Voilà

Now each scenario has its own sub problem:

Sub Problem with s = 1:

$$Z_{LR_1} = \min a_1 z_1 + \sum_{j=1}^n \sum_{i=1}^m \lambda_{ij} (1 - a_1) x_{ij1}$$

$$z_1 \ge \sum^n p_{j1} x_{ij1}$$

 $\overline{j=1}$ 

т

i=1

∀j

$$x_{ij1} = 1$$

$$x_{ij1} \in \{0,1\} \qquad \forall i,j$$

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### Dual Decomposition: Voilà

Now each scenario has its own sub problem: •

Sub Problem with fixed  $s \neq 1$ :

$$Z_{LR_s} \min a_s z_s - \sum_{j=1}^n \sum_{i=1}^m \lambda_{ij} a_s x_{ijs}$$

$$z_s \ge \sum_{j=1}^n p_{js} x_{ijs}$$

$$\sum_{i=1}^{m} x_{ijs} = 1$$

$$x_{ijs} \in \{0,1\} \qquad \forall i,j$$

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∀i

∀j



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### **Dual Decomposition: Combining Solutions**

• We can solve each sub problem separately and then

$$Z_{LR(\lambda)} = \sum_{s=1}^{3^n} Z_{LR_s}$$

- We have a small problem: Any set of  $\lambda_{ij}$ 's provides just a lower bound!
- OK, then let's find the best  $\lambda_{ij}$ 's.



FIO.

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- Initialization:  $\lambda_{ij} = \lambda_{ij}^{0}$
- Iteration  $k: \lambda_{ij} \leftarrow \lambda_{ij}^{k}$ 
  - Decompose and solve  $Z_{LR}(\lambda_{ij}^{k})$  with solution  $x(\lambda_{ij}^{k})$  and the objective function value  $z(\lambda_{ij}^{k})$

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• 
$$\lambda_{ij}^{k+1} = \max\{(\lambda_{ij}^{k} - \mu_k \cdot (\sum_{s=2}^{3^n} a_s(x_{ij1} - x_{ijs})), 0\}$$

•  $k \leftarrow k+1$ 

• We don't need to have strong duality! This is only a heuristic.



### Branch-and-Bound Algorithm

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## Branch-and-Bound Algorithm

- Step 1: Set solution of the stochastic problem  $\underline{z} = +\infty$  and denote L as the node set in the search tree
- Step 2: Terminate if there is no node in the node set *L*. The incumbent solution  $\hat{x}$  that yields objective value  $\underline{z}$  is optimal.
- Step 3: Select a node *P* from *L*, solve the  $z_{LD}$  of  $P(z_{LD}(P))$  by subgradient search and delete it from the problem set. Go to Step 2 if *P* is infeasible.

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## Branch-and-Bound Algorithm

- Step 4: If  $\underline{z} \leq z_{LD}(P)$  go to Step 2. Else,
- If the nonanticipativity holds (i.e. solution is feasible), update  $\underline{z}$  by  $\underline{z} = z_{LD}(P)$ and delete all the problems P' with  $z_{LD}(P') \ge \underline{z}$ , return back to Step 2.
- If the nonanticipativity does not hold, compute average  $\overline{x^i}$ , if  $0 \le \overline{x^i} \le 0.5$ , set  $x^i$  as 0, and 1 otherwise. Check feasibility. If feasible, then compute objective function z of this new problem and update  $\underline{z}$  by  $\underline{z} = \min\{\underline{z}, z\}$  and delete all the problems with higher Lagrangian dual values than  $\underline{z}$ , Continue with Step 5.
- Step 5. To branch, compute the average  $\overline{x^i}$  values, select the most non-integer  $\overline{x^i}$  (the closest one to 0.5) and add two new problems with new constraints  $x^i = 0$  and  $x^i = 1$ . Continue with Step 2.

Atatürk

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Expected Processing Time (EPT)	U[1,100]
Processing Time Variation	Low: {EPT * 0.8 ,EPT, EPT *1.2}
	Medium : {EPT * 0.5 ,EPT, EPT *1.5
	High : {EPT * 0.2 ,EPT, EPT *1.8}
Total number of jobs (n)	10
Machine number (m)	3,5

Computational Tests

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### **Computational Tests**

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			Direct Model		Dual Decomposition		
n	m	Variatio n	GAP	Incumbent Solution	GAP	Incumbent Solution	Lower Bound
10	3	Medium	5%	216,67	14%	216,461	186
10	3	Medium	15%	213,64	14%	207,652	177,7
10	3	Medium	8%	175,74	15%	175,303	149,4
10	3	High	5%	236,28	21%	235,561	186,7
10	3	High	75%	528,36	21%	226,603	178,6
10	3	High	25%	198,09	21%	191,65	150,5
10	5	Low	79%	552,36	10%	133,314	119,7
10	5	Low	6%	122,92	6%	122,092	114,5
10	5	Low	79%	445,36	7%	102,948	96,01
10	5	Medium	93%	552,36	19%	148,529	120,4
10	5	Medium	5%	141,18	15%	140,765	120,2
10	5	Medium	47%	187,49	17%	119,074	99,33
10	5	High	75%	552,36	25%	170,767	127,8
10	5	High	35%	220,30	17%	160,734	133,3
10	5	High	75%	445,36	18%	135,897	111

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### **Future Research Directions**

- Number of scenarios increases exponentially with n•
  - A clever way to sample among all possible scenarios ٠
  - How to handle continuous processing time distributions? •
- Maybe we don't need the tightest lower bound at each node in the B&B tree

- Only invoke subgradient search when necessarry •
- How to handle large problems with many machines and many jobs? Heuristics •







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